Deductive State-Space Construction and Verification of Discrete-Time Stochastic Timed Automata (WiP)

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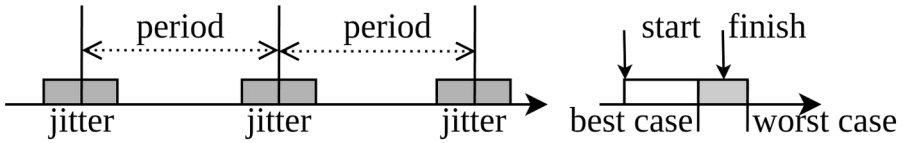
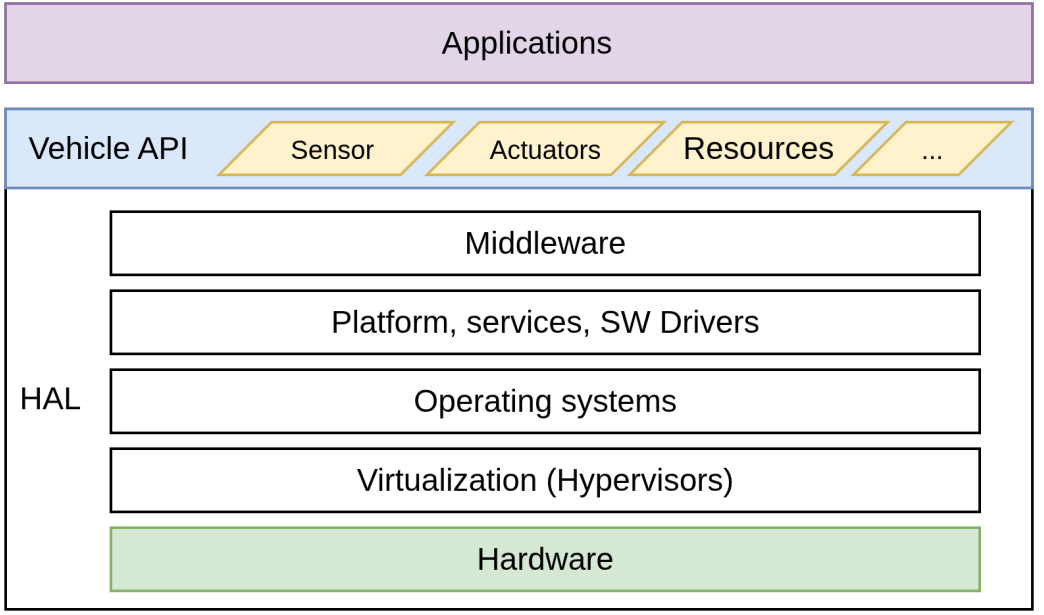
Systems with timing uncertainties

- Real-time systems often posses **timing uncertainties**
  - E.g., applications on **hardware abstraction layer** of a **software defined vehicles**



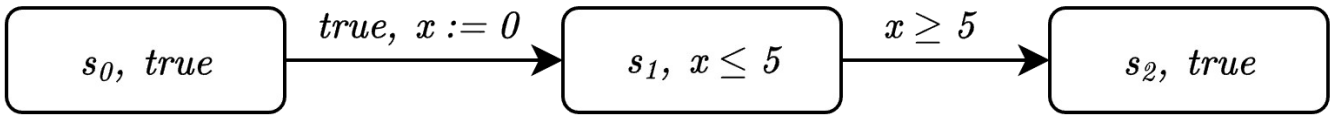


- Sensors and actuators have **jitters** on their periodic activations
- Software components (e.g., controller) execute for some specified **time bounds**
- The timing uncertainties are characterized by **probabilistic distribution**

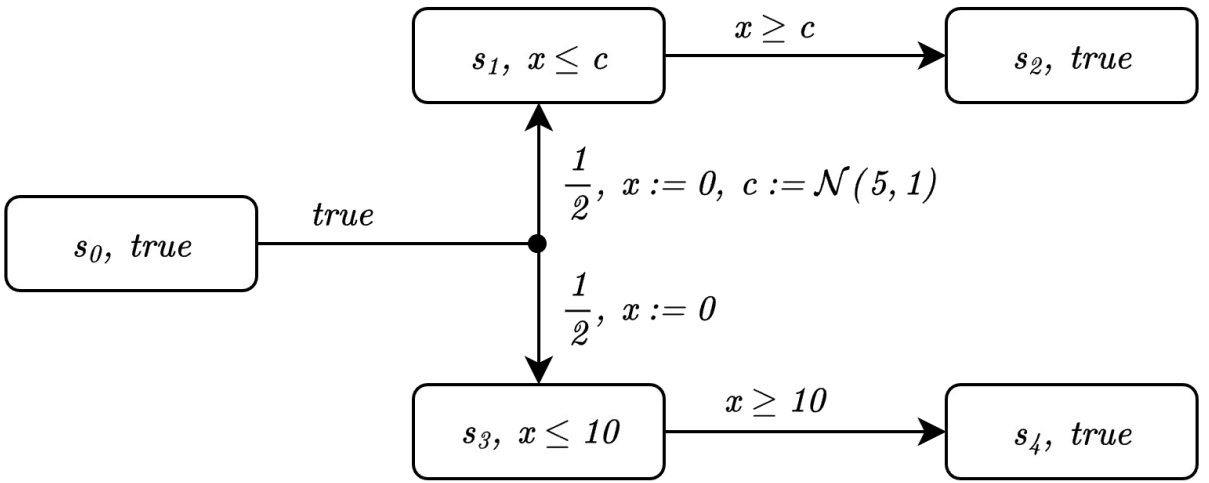
Stochastic timed automata

- Stochastic Timed Automata (STA) are Timed Automata (TA) extended with (i) **probabilities** on the **transitions** and (ii) **probabilistic distribution** on the **delay** of the transition

Timed automata



Stochastic timed automata



STA modeling and verification methods

- MCSTA in the Modest toolset [1]
  - **Explicit-state** model checker
  - Translation from STA to Probabilistic Timed Automata (PTA)
- UPPAAL SMC [2]
  - Analysis using **statistical** model checking
- Almost-sure model checking [3]

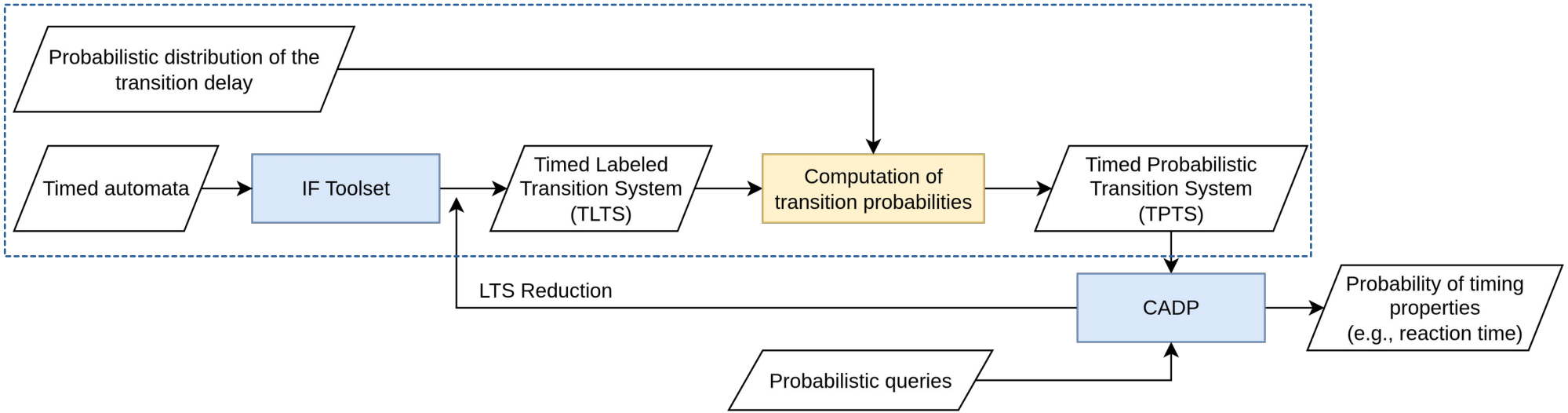
[1] Hahn, E. M., Hartmanns, A., & Hermanns, H. (2014). Reachability and Reward Checking for Stochastic Timed Automata. ECEASST, 70.

[2] David, A., Larsen, K.G., Legay, A., Mikučionis, M., Wang, Z. (2011). Time for Statistical Model Checking of Real-Time Systems. CAV 2011.

[3] N. Bertrand, P. Bouyer, T. Brihaye, Q. Menet, C. Baier, M. Größer, and M. Jurdzinski (2014). Stochastic timed automata. Logical Methods in Computer Science, 10(4).

State-space construction and verification of discrete-time STA

- We consider **discrete-time STA** and (for now) include **only** the **stochastic** part



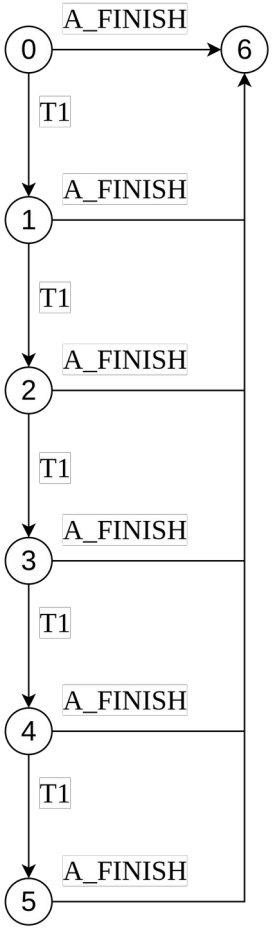
- The result can be used when comparing the analysis results of **simulation** and **execution** of the real system

From discrete-time STA to TPTS

```
process A(1);
  var x clock;
  state start #start;
    set x := 0;
    nextstate end;
  endstate;
  state end;
    deadline delayable;
    when x <= 5;   (uniform)
      informal "A_FINISH";
      reset x;
      stop;
  endstate;
endprocess;
```

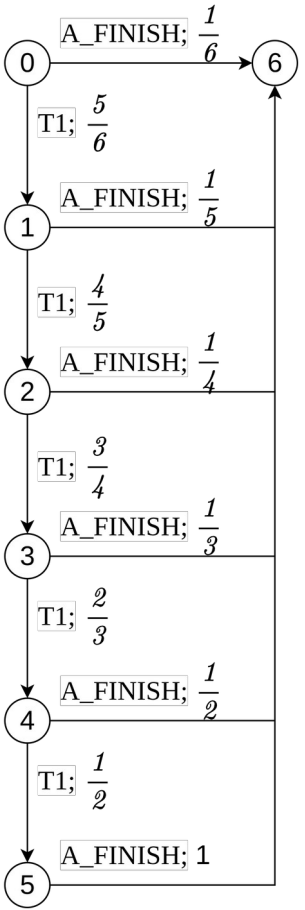
TA in IF

(IF) TA to LTS,
(CADP) reductor



TLTS

Compute probabilities
According to distribution

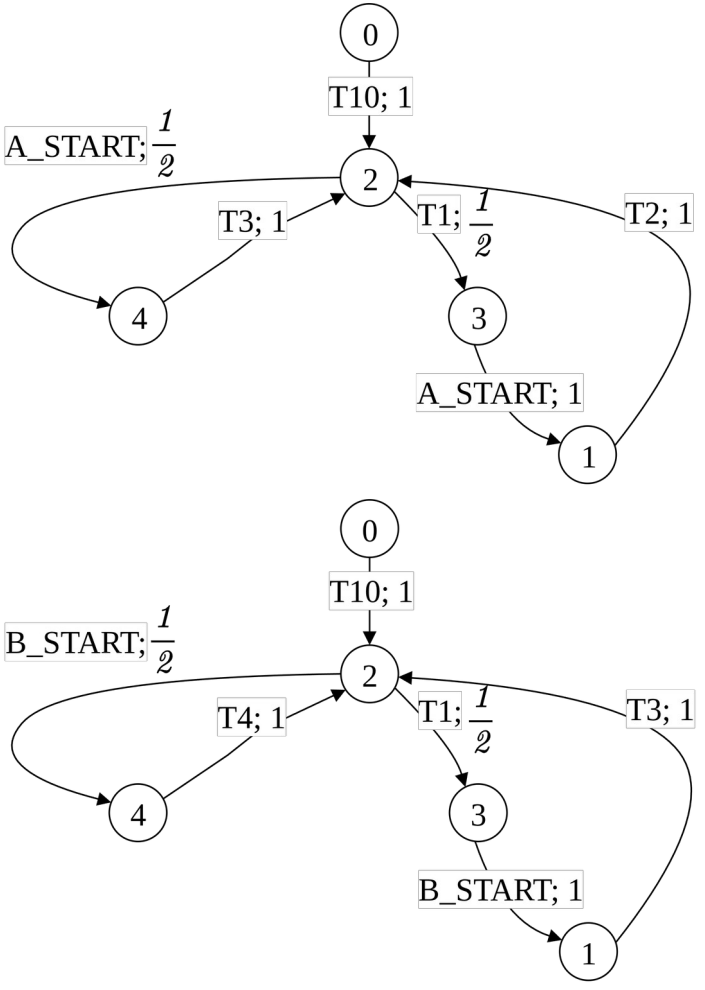


TPTS

TPTS computation for network of STA

```
process A(1);
  var x clock;
  state start #start ;
    set x := 0;
    nextstate first;
  endstate;
  state first;
    when x = 10;
      set x:= 0;
      nextstate jitter;
  endstate;
  state jitter;
    deadline delayable;
    when x <= 1;
      informal "A_START";
      nextstate wait;
  endstate;
  state wait;
    when x = 3;
      set x:= 0;
      nextstate jitter;
  endstate;
endprocess;
```

```
process B(1);
  var x clock;
  state start #start ;
    set x := 0;
    nextstate first;
  endstate;
  state first;
    when x = 10;
      set x:= 0;
      nextstate jitter;
  endstate;
  state jitter;
    deadline delayable;
    when x <= 1;
      informal "B_START";
      nextstate wait;
  endstate;
  state wait;
    when x = 4;
      set x:= 0;
      nextstate jitter;
  endstate;
endprocess;
```



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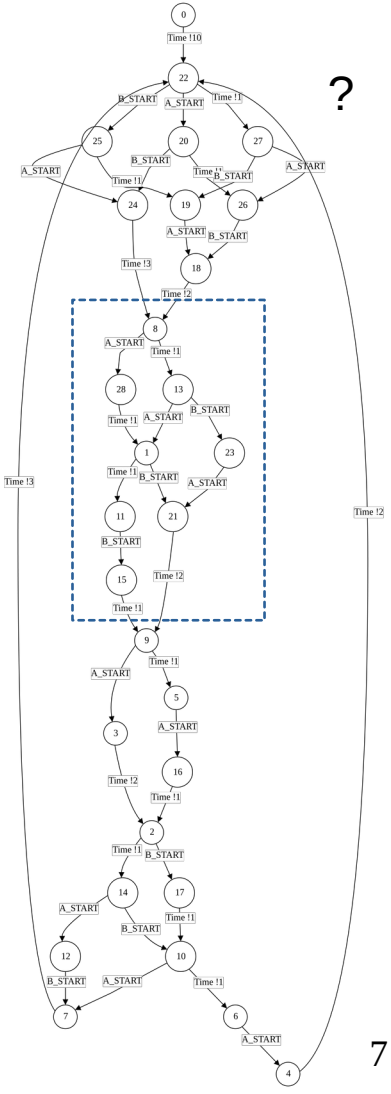
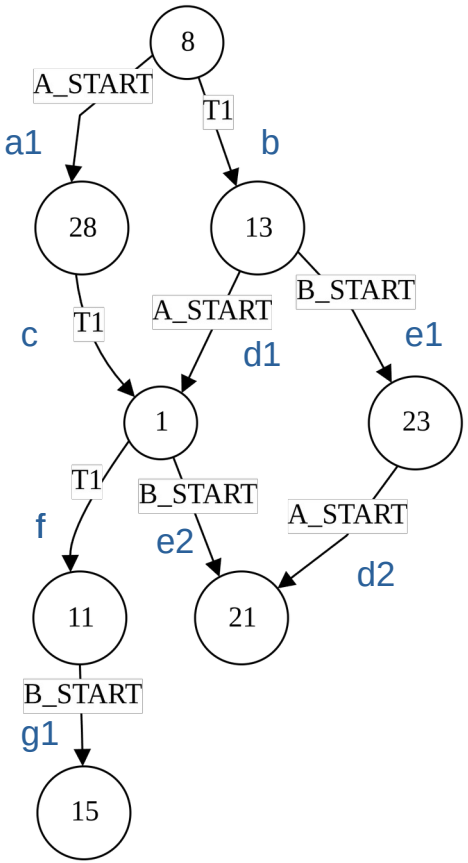
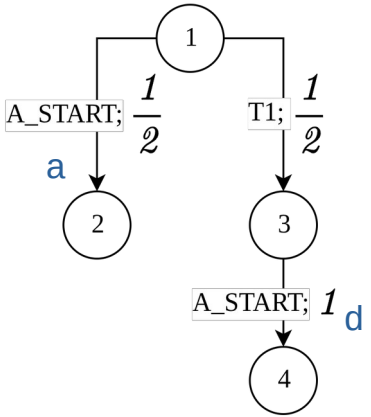
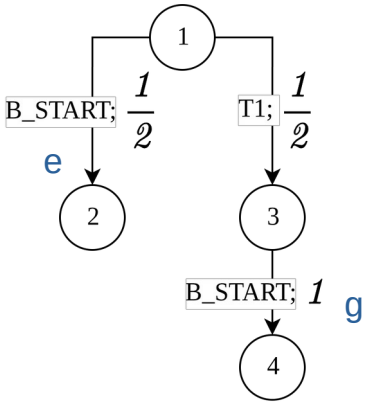


TPTS computation for network of STA







System of equations:

b (d1 + e1*d2) = ½

a1 = ½

b (e1 + d1*e2) + a1*c*e2 = ½

f*g1 (a1*c + b*d1) = ½

b*d1 = b*e1*d2

b*e1 = e2 (b*d1 + a1*c)

a1+b = 1

c = 1

d1 + e1 = 1

f + e2 = 1

d2 = 1

g1 = 1

Solution:

A1 = 1/2, b = 1/2, c = 1, d1 = 1/2,
e1 = 1/2, f = 2/3, e2 = 1/3, d2 = 1, g1 = 1

Concluding remarks

- An idea to analyze **timing uncertainties**
  - Express the system as a network of **discrete-time stochastic timed automata**
  - Compute a **probabilistic behavioural model (TPTS)** according to the **distributions** of the **transition delays**
- Possible next steps
  - Take into account
    - Transition probabilities
    - Varying probabilistic distributions
    - Multiple clocks
  - Investigate scalability